

Sporting Regulations / Announcement

1. *Appointment*

The race will take place at the Raceway Park in Siegburg on Saturday, 01.08.2026. Friday, 31.07.2026 is free practice.

Raceway-Park e.V.
Jägerstraße 45-47
53721 Siegburg

2. *Organisation, technical scrutineering and race management*

Ralf Leenen

3. *Fee*

The entry fee is 40€ per team. There is no refund. The entry fee must be received by 15.07.2026 on the following account:

Bank details:

Raceway Park e.V.

IBAN: DE89 3705 0299 0029 0055 94

BIC: COKSDE33XXX

Purpose: LMP 6h Team name

4. *Mention*

Entries can be submitted in the Freeslotter, by e-mail (vorsitzender@raceway-park.de) or in person.

5. *Schedule*

31.07.2026:

from 16:00 free practice

01.08.2026:

Opening of the club 8:00 a.m.

Free practice until 11:30 a.m.

Technical control start 11:00 a.m.

Technical control until 12:00 p.m., then parc ferme

Qualifying 12:00 p.m.

Race start 1:00 p.m.

6. *Run*

The race will be held as a team race with 2, 3 or 4 drivers and a maximum of 8 teams. The driver's time must be distributed evenly among all drivers. The race is run in two runs, one turn lasts 25 minutes. After the 1st round, a re-grouping takes place.

7. Starting grid after qualification

Qualifying lasts over 1 minute on the wooden track.

The distance covered is counted (number of laps with partial meters).

If participants have reached the same distance, the order decides the ranking.

The fastest team is then allowed to choose the starting lane, then the second fastest, etc.

8. Changing lanes

The lane change is carried out by each team itself. When changing lanes, the braids may be straightened without tools, and any other work is prohibited during the relocation phase. In order to keep to the schedule, the conversion phase is limited to 2 minutes and the race starts automatically after the time has elapsed.

9. Sporting rules

During the races, fairness towards the other participants, marshals, spectators and the race management is the top priority. There is a friendly atmosphere at the railway.

Marshals are not to be shouted at or insulted.

No driver has to shout terror! – Exception: the vehicle has gone into the wrong lane! That's what the marshals are for. Even if it takes longer!

Marshals are required to quickly reinsert vehicles that are next to the lane. The order of leaving the lane applies, or in the event of collisions, the perpetrator must be used **last**.

There are certain zones on the wooden track where the marshals cannot easily reach to use the cars. Here the marshals shout terror and interrupt the race.

Vehicles to be lapped must be overtaken with the appropriate consideration.

Vehicles that have been lapped must be allowed to overtake risk-free as quickly as possible.

Each team always has to provide an marshal when someone from the team rides. No-show costs 20 rounds deduction for the team.

10. Validity

By submitting the entry, the valid regulations are accepted in all points.

This means that discussions about the content of the regulations are unnecessary on race day.

By participating in this race, the participant agrees to the publication of names, results and photos in print and online media (e.g. Internet) for the purpose of reporting.